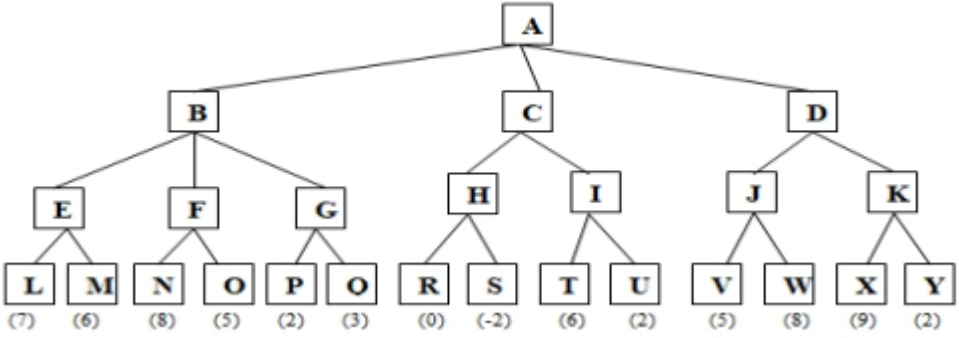


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| COLLEGE: SREE NARAYANA GURUKULAM COLLEGE OF ENGINEERING | | | |
| EIGHTH SEMESTER B.TECH DEGREE EXAMINATION, JUNE 2021 | | | |
| Course Code: CS464 | | | |
| Course Name: ARTIFICIAL INTELLIGENCE | | | |
| Max. Marks: 70 | | | Duration: 2.15 Hours |
| PART A | | | |
| | | <i>Answer all questions, each carries 3 marks.</i> | Marks |
| 1 | | Explain the control strategies used to prepare production system | (3) |
| 2 | | Illustrate the problem of under estimation and over estimation in A* | (3) |
| 3 | | Is minmax procedure a depth first or depth first search procedure. Justify. | (3) |
| 4 | | Explain the framework for Symbol-Based Learning | (3) |
| 5 | | How can alpha beta pruning improve min max search procedure? | (3) |
| 6 | | Give a case frame representation of the sentence “Sarah fixed the chair with glue” | (3) |
| 7 | | With a diagram explain the components of a classifier system | (3) |
| 8 | | Give any three natural language applications. | (3) |
| 9 | | Differentiate expert system from knowledge base system | (3) |
| 10 | | Would it be reasonable to apply Samuel’s rote learning procedure to chess? Why (not)? | (3) |
| PART B | | | |
| <i>Answer any two full questions, each carries 6 marks.</i> | | | |
| 11 | a) | Discuss about Hill Climbing procedure in AI | (3) |
| | b) | Give an instance of the traveling salesman problem for which the nearest neighbor strategy fails to find an optimal path. Suggest another heuristic for this problem | (3) |
| 12 | a) | Which approach is better to solve a problem “I AM DECENDENT OF PAZHASSI RAJA” data driven or goal driven? Justify your answer | (2) |
| | b) | Solve the following crypt arithmetic problem stating all the constraints. DONALD + GERALD ----- ROBERT | (4) |
| 13 | a) | Describe how branch and bound technique could be used to find shortest solution to | (2) |

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| | | water jug problem | |
| | b) | You are given a 4 litre jug and a 3 litre jug. Neither has a measuring marker in it. You have to measure exactly 2 litre of water in the 4 litre jug. Define state, state space, production rules and searching based on this problem. | (4) |
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| PART C | | | |
| <i>Answer any two full questions, each carries 6 marks.</i> | | | |
| 14 | a) | Construct a script for going to a movie from viewpoint of the movie goer | (4) |
| | b) | Translate the conceptual graphs of Figure below into English sentences | (2) |
| | | <p>I)</p> <pre> graph LR John[person: john] --> agent((agent)) agent --> eat[eat] John --> object((object)) object --> soup[soup] John --> instrument((instrument)) instrument --> hand[hand] hand --> part((part)) part --> John </pre> <p>II)</p> <pre> graph LR belief[belief] --> experiencer1((experiencer)) experiencer1 --> kate[kate] belief --> object1((object)) object1 --> proposition1[proposition:] proposition1 --> neg((neg)) neg --> proposition2[proposition:] proposition2 --> likes[likes] likes --> experiencer2((experiencer)) experiencer2 --> john[john] likes --> object2((object)) object2 --> pizza[pizza] </pre> | |
| 15 | a) | What is the importance of two bounds in Alpha-Beta cut-offs | (2) |
| | b) | Consider the following game tree in which static evaluation score are all from the players point of view: static evaluation score range is (+10 to -10). Suppose the first player is maximizing player. What nodes would not be needed to be examined using alpha beta pruning procedure? | (4) |

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| 16 | a) | What are the properties of Agent Oriented Problem solving explain with respect to Robocup example | (4) |
| | b) | How does frames extend semantic networks. Explain with an example | (2) |
| PART D | | | |
| <i>Answer any two full questions, each carries 8 marks.</i> | | | |
| 17 | a) | The genetic algorithm is intended to support the search for genetic diversity along with the survival of important skills for a problem domain. Describe how different genetic operators can simultaneously support both these goals | (3) |
| | b) | Implement the candidate elimination algorithm for version spaces. Choose a concept space with several features (for example, the space of books, computers, animals etc.) Pick a concept and demonstrate learning by presenting positive and negative example of the concept | (5) |
| 18 | a) | Illustrate swap mutation, scramble mutation and inversion mutation with the help of examples | (4) |
| | b) | Draw the parse tree for the input 'He brought the book' using given grammar $S \rightarrow NP VP$ $NP \rightarrow \text{Pronoun} \text{Det} \text{ NOMINAL}$ $\text{NOMINAL} \rightarrow \text{Noun}$ $VP \rightarrow \text{Verb} \text{Verb NP}$ | (4) |
| 19 | a) | Construct a trace of a transition network parse of the sentence "Dog bites" | (4) |
| | b) | Define the term stemming. What is the expected output when the string "She went To eat out with her friends" is stemmed? | (4) |
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Verified By
Nimmi M K
Sindhu M P

Prepared By
Sharika T R